
UE MOBJ [4L103]

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V.1

```
ENTITY halfadder IS
PORT ( a      : IN  std_logic;
      b      : IN  std_logic;
      sout   : OUT std_logic;
      cout   : OUT std_logic;
      );
END halfadder;
ARCHITECTURE structural OF component IS
  xor_1 : xor port map (
    i0 => a,
    i1 => b,
    q  => sout
  );
  and_1 : and2 port map (
    i0 => a,
    i1 => b,
    q  => cout
  );
BEGIN
END structural;
```



V.2

```
<?xml version="1.0"?>
<cell name="halfadder">
  <terms>
    <term name="a" direction="In" x="0" y="120"/>
    <term name="b" direction="In" x="0" y="200"/>
    <term name="sout" direction="Out" x="300" y="80" />
    <term name="cout" direction="Out" x="300" y="230"/>
  </terms>
  <instances>
    <instance name="xor_1" masterCell="xor2" x="150" y="200"/>
    <instance name="and_1" masterCell="and2" x="150" y="50" />
  </instances>
  <nets>
    <net name="a" type="External">
      <node name="a" id="0"/>
      <node name="i0" instance="xor_1" id="1"/>
      <node name="i0" instance="and_1" id="2"/>
    </net>
    <!-- To be continued -->
  </nets>
</cell>
```



V.3

```
Cell* Cell::fromXml ( xmlTextReaderPtr reader ) {
    while ( true ) {
        int status = xmlTextReaderRead(reader);
        if (status != 1) {
            if (status != 0) {
                cerr << "[ERROR] Cell::fromXml():"
                    << " Unexpected termination of the XML parser." << endl;
            }
            break;
        }
        switch ( xmlTextReaderNodeType(reader) ) {
            case XML_READER_TYPE_WHITESPACE:
            case XML_READER_TYPE_SIGNIFICANT_WHITESPACE:
                continue;
        }
        // [...] Traitement des noeuds --> appel a continue.

        // Fin de boucle atteinte --> erreur.
    } // end while(true)
}
```

V.3

```
Cell* Cell::fromXml ( xmlTextReaderPtr reader ) {
    enum State { Init = 0
                , BeginCell , BeginNets      , EndNets
                , BeginTerms , EndTerms
                , BeginInstances , EndInstances
                , EndCell   , ParseError };

    const xmlChar* cellTag
        = xmlTextReaderConstString( reader , (const xmlChar*)"cell" );
    const xmlChar* netsTag
        = xmlTextReaderConstString( reader , (const xmlChar*)"nets" );
    const xmlChar* termsTag
        = xmlTextReaderConstString( reader , (const xmlChar*)"terms" );
    const xmlChar* instancesTag
        = xmlTextReaderConstString( reader , (const xmlChar*)"instances" );
}
```

V.3

```
Cell* cell    = NULL;
State state   = Init;
while(true) {
    const xmlChar* nodeName = xmlTextReaderConstLocalName(reader);
    switch( state) {
        case Init:
            if (cellTag == nodeName) {
                state = BeginCell;
                string cellName = xmlCharToString
                    (xmlTextReaderGetAttribute(reader, (const xmlChar*)"name"));
                if (not cellName.empty()) {
                    cell = new Cell(cellName);
                    state = BeginNets;
                    continue; // OK, on passe au noeud suivant.
                } else
                    state = ParseError; // KO, pas de continue.
            }
            // [...] to be continued.
        } // end switch(state).
    }
}
```

V.3

```
while(true) {
  switch( state) {
    // [...] Traitement des etats precedents.
    case BeginTerms:
      if ((nodeName == termsTag) and
          (xmlTextReaderNodeType(reader)==XML_READER_TYPE_ELEMENT)) {
        state = EndTerms;
        continue; // OK, transition <cell> --> <terms>.
      }
    case EndTerms:
      if ((nodeName == termsTag) and
          (xmlTextReaderNodeType(reader)==XML_READER_TYPE_END_ELEMENT))
        state = BeginInstances;
        continue; // OK, transition </terms> --> <instances>.
      } else {
        if (Term::fromXml(cell,reader)) continue; // OK, <term/>.
      }
    // [...] Traitement des etats suivants.
  }
}
```

V.3

```
while(true) {
  switch(state) {
    // [...] Traitement des etats precedents.
    case EndCell:
      if ((nodeName == cellTag) and
          (xmlTextReaderNodeType(reader)==XML_READER_TYPE_END_ELEMENT))
        continue; // OK, </cell>.
      }
    default:
      break;
  } // End switch(state).

  cerr << "[ERROR] Cell::fromXml(): Unknown or misplaced tag <"
        << nodeName << ">(line:"
        << xmlTextReaderGetParserLineNumber(reader)
        << ")." << endl;
  break;
} // End while(true).
```