ALMOS distribution for the TSAR many-core

- 1. Summary
 - 2. Compatibility
 - 3. Setup
 - 4. Start the simulation
 - 5. Your first application
 - 6. Running without interactive mode

Summary

Running ALMOS on the TSAR virtual prototype requires the installation of several open-source technologies like a GCC cross-compiler for Mips (el), <u>?SocLib</u> virtual prototyping library, <u>?TSAR</u> related components, and <u>?SystemCASS</u>. To simplify the task of building and configuring a correct development environment, ALMOS comes with a stand-alone and ready-to-use distribution.

Mainly, this distribution enables you to:

- Port your own applications and libraries to ALMOS.
- Run these applications on TSAR using several configurations ranging from 4 to 1024 cores.
- Analyse the performance of your applications or the totality of the software-stack on a large-scale many-core.

Upon your needs you can also use this distribution to:

- Validate and evaluate any kernel new features or updates.
- Experiment and develop new parallel programming libraries and run-times for a large-scale single-chip many-core.
- Consolidate/build your own educational materials in the field of operating systems and parallel programming.
- Validate and evaluate any hardware evolution/development in a TSAR based architecture.

Compatibility

The distribution package contains some binary executables (e.g. GCC cross-compiler, TSAR simulator). These programs can run on a Linux based distribution. They were tested on Ubuntu 10.04/12.04 and on Scientific Linux 6.2. Both 64 and 32 bits host machines are supported.

Setup

Download the latest stable distribution from this <u>link</u>. Decompress the .tbz2 file:

```
$ tar jxf almos-tsar-mipsel.tbz2
```

Now you have a sub-directory named *almos-tsar-mipsel*. In the reset of this page, we refer to the absolute path to this directory as *DISTRIB*.

Start the simulation

Before any use of the distribution package you need to set some environment variables:

```
$ cd DISTRIB
$ source ./SourceMe
```

Note: by default you have to source this file from its local directory, that is, you have to be in the *DISTRIB* directory.

Now, lets go to *DISTRIB/test/pf1* and run *make sim1*:

```
$ cd DISTRIB/test/pf1
$ make sim1
```

This will launch the TSAR full-system simulator with its 4 tty terminals and one frame-buffer window. You will end by having a shell prompt on the tty1.

That is it ... you are done!!

The tty0 and tty3 are reserved for the kernel trace and information messages. For a user application, the tty1 represent the stdin and stdout while the tty2 represent the stderr.

Sim1 rule means the simulator of TSAR is configured to one cluster, that is, 4 cores. Using *sim4*, *sim16*, *sim64* or *sim128* lets you start the simulator with (respectively) 4, 16, 64 or 128 clusters of 4 cores each.

Note: although the hardware configuration can be changed at each simulation, there is no need to recompile or regenerate the kernel. The kernel of ALMOS detects the hardware resources at each boot. A user application can get the number of online cores using the standard *sysconf* call (man sysconf).

Now lets take a look inside the DISTRIB/test/pf1 directory.

```
$ ls DISTRIB/test/pf1
arch-info.bin bootloader.bin hdd-img.bin kernel-soclib.bin Makefile
```

After each *make simN* command (where N is 1, 4, 16, 64 or 128) you will have at least 4 .bin files. These bins are required by the simulator. In the TSAR simulated platform, there is a ROM component and a H.D.D controller. The ROM will be filled with the contents of *arch-info.bin*, *bootloader.bin* and *kernel-soclib.bin* before starting the simulation. The *hdd-img.bin* is a FAT32 file system image sought by the H.D.D controller at each sector transfer.

The *kernel-soclib.bin* file is the ALMOS kernel while the *bootloader.bin* file is the ALMOS boot-loader for TSAR. The *arch-info.bin* file contains the description of the TSAR hardware resources. This file is regenerated (copied from *DISTRIB/test/arch-bins*) at each *make simN* command.

You can take a look to *DISTRIB/test/pf1/Makefile*. This file lets you customize some parameters like the used ALMOS kernel revision and the number of simulator threads. If you want to run simultaneously several configurations, lets say 4, you can create 3 additional *DISTRIB/test/pf[2-4]* directories each of which with its own customized Makefile. Than in each of these *pf* directories you can type your *make simN* command.

Note: by default, the location from where the corresponding kernel revision is looked for is *DISTRIB/test/kern-bins*. The number of simulator's threads should not exceed the number of the physical CPUs (not the logical one) of your host machine. Finally, the hdd-imge.bin is a symbolic link to *DISTRIB/test/misc/hdd-img.bin* so be careful to provide an *hdd-img.bin* regular file per *pf* directory when you run simultaneously a multiple instances of the simulator.

Your first application

Start the simulation 2

Lets change the cap and look to how we can compile and run a user application for ALMOS/TSAR target. This task can be resumed in 4 steps:

- 1. Write your application
- 2. Cross-compile it using ALMOS headers and libraries
- 3. Install it on the hdd-img.bin file system image
- 4. Go to your DISTRIB/test/pfX directory and run the TSAR simulator

Some example of applications source code can be found in *DISTRIB/apps*. Lets try the *hello_world* one. The *main* function of this application asks the system for the number of online cores (*count*) and then it fires *count* threads before it synchronizes on their end. Each fired thread executes the *thread_func* function which prints a "Hello World" message.

To Cross-compile the application using ALMOS headers and static libraries:

```
$ cd DISTRIB/apps/hello_world
$ make TARGET=tsar
```

The result is the ./hello program for ALMOS. To install this program into ALMOS's file system (hdd-img.bin). Just type:

```
$ make install
```

This will copy the *hello* program located in your current directory on your host machine (Linux) to */bin/hello* inside the *hdd-img.bin* file system image.

Now, lets go to the *DISTRIB/test/pf1* directory and launch the simulator:

```
$ cd ''DISTRIB/test/pf1''
$ make sim1
```

Wait until you get a prompt on the *tty1* console, then type:

```
[/HOME/ROOT]>ls /bin
```

The contents of */bin* directory will be listed and the *hello* program must figure in the list. To run */bin/hello* program, type the following command on the *tty1* console:

```
[/HOME/ROOT]>exec /bin/hello
```

You can see some kernel log messages on the *tty0* and *tty3* until you see the output of your *hello* program arrives on the *tty1*.

```
That is it ... you are done!!
```

In a normal situation your application may have some bugs and you need to validate it. The recommended and most convenient method is to test and validate your application on Linux before corss-compiling it for ALMOS. Lets go back to *DISTRIB/apps/hello world* and clean the directory before compiling the same application for Linux:

```
$ cd ''DISTRIB/apps/hello_world''
$ make realclean
$ make TARGET=linux
```

This will generate the ./hello program for Linux. To run it, just type:

```
$ ./hello
```

Your first application 3

Now, lets take a look to the Makefile:

The *ALMOS_TEST* and *ALMOS_TOP* are an environment variables exported by sourcing the *DISTRIB/SourceMe* file from the *DISTRIB* directory. The fist one is equivalent to *DISTRIB/test* directory while the second is equivalent to *DISTRIB/almos*.

The *mcopy* command enables you to copy a file from your host machine file system to a FAT file system image and in particular to the *hdd-image.bin. mdir* and *mdel* are another two useful utilities from the *mtools* package (see man mtools).

Running without interactive mode