

# DSX usage information

## General Information

- [DsxInstall](#) where you should really start
- [DsxUsage](#), something looking like an User Manual
- [DsxCookBook](#)
- [DsxExamples](#)
- StrangeThings? that could look like a FAQ
- [MjpegCourse](#) [fr] That could be a good tutorial
- [DebuggingYourDesign](#)
  
- [DevelopmentTips](#)

## Software design

- [DsxResource](#), the software resources available throught DSX description language
- [SrlApi](#), the API one for accessing those resources from you software code

## Application design

- [DsxTasks](#), [DsxTaskModel](#), the DSX verbs to define your tasks
- [DsxTcg](#), the TCG declaration

## Hardware design

- [GenericArchitecture?](#)
- [SocLibInteraction](#)

## DSX internals

- [DsxDrivers](#)
- [DsxPythonUtils?](#)

## Watch development

### RSS Feeds

- Full Trac timeline:  
<https://www-asim.lip6.fr/trac/dsx/timeline?milestone=on&ticket=on&changeset=on&wiki=on&max=50&daysback=>
- Repository checkins:  
<https://www-asim.lip6.fr/trac/dsx/timeline?ticket=on&max=50&daysback=90&format=rss>