DSX usage information

General Information

- <u>DsxDodumentation</u> is a general presentation of the DSX tool
- <u>DsxInstall</u> where you should really start
- <u>DsxUsage</u>, something looking like an User Manual
- DsxCookBook
- DsxExamples
- StrangeThings? that could look like a FAQ
- MjpegCourse [fr] That could be a good tutorial
- <u>DebuggingYourDesign</u>
- <u>DevelopmentTips</u>

Software design

- <u>DsxResource</u>, the software resources available throught DSX description language
- <u>SrlApi</u>, the API one for accessing those resources from you software code

Application design

- <u>DsxTasks</u>, <u>DsxTaskModel</u>, the DSX verbs to define your tasks
- <u>DsxTcg</u>, the TCG declaration

Hardware design

- <u>DsxArchitectureCreation</u>
- SocLibInteraction

DSX internals

- <u>DsxDrivers</u>
- DsxPythonUtils?

Watch development

RSS Feeds

- Full Trac timeline:
 - https://www-asim.lip6.fr/trac/dsx/timeline?milestone=on&ticket=on&changeset=on&wiki=on&max=50&daysback=
- Repository checkins:
 - https://www-asim.lip6.fr/trac/dsx/timeline?ticket=on&max=50&daysback=90&format=rss

Watch development 1