Port status

You may find more information about the status of the port on the <u>Sam7 port page</u>.

Prerequisites

We will use the sam7_ex256_demo application. It runs on a Olimex SAM7-EX256 development board.

We'll assume you have

- a working sam7-ex256 board,
- a running OpenOCD daemon connected to it,
- the MutekH source-tree in /path/to/mutekh,
- working gcc & binutils for ARM. Using arm-unknown-elf target is the default, but you may use your own toolchain

Using a demo application

Demo application is located in trunk/mutekh/examples/sam7_ex256_demo directory.

To compile this application, go to a new directory and type:

For more information about the meaning of the arguments, see <u>BuildSystem</u>.

Got the kernel

You should now have a tree of built objects on obj-simple-arm and two versions of the kernel:

```
kernel-simple-arm.out
The ELF binary kernel, it can be used for GDB or other debugging purposes kernel-simple-arm.bin
This is the file you may flash to the Sam7 through openood.
```

Testing

You may connect to the board through the first UART, 38400,8,n,1, and see:

- A lua prompt asking for commands
- Some messages when you touch the buttons or the joystick

On the lua prompt, you may try:

```
lcd_reblit()
     Will blit a default image to the LCD
```

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```
lcd_blit_block(lba, x, y)
```

Blits a 18x18 block from SD/MMC to the LCD at x,y. it is 18x18 because it fits in a 512-byte block of SD/MMC. Encoding is packed 12-bit RGB-444.

lcd_backlight (bool)

Sets the backlight value (0/1)

lcd_invert(bool)

Sets the backlight inversion mode (0/1)

lcd_set_contrast(n)

Sets the contrast of LCD

block_hexdump(lba)

Hexdump the SD/MMC block at lba

sd_mmc_rehash()

Reinitialize the SD/MMC card, this can be used when switching cards

You may find other commands pressing the <TAB> key (yes, there is completion).

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