MutekH project home

What is MutekH

<u>MutekH</u> is a portable operating system for embedded platforms originally developed at the <u>?SoC</u> department of the <u>?LIP6</u> Laboratory (<u>?Université Pierre et Marie Curie</u> in Paris).

MutekH is a set of libraries built on top of the Hexo exo-kernel. The exo-kernel can be seen as an Hardware Abstraction Layer (HAL) used to address platform and processors specific implementations. MutekH is fully configurable to match every application needs.

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It currently supports the following platforms:

- Soclib based platforms with Arm, Mips and Ppc multiprocessor support
- Pc platform with x86 multiprocessor support
- Unix processes (kernel and application run as standalone unix process)
- <u>Simple platforms</u> bare CPU with hardware (i.e. microcontrollers)

A list of major contributors is available here.

Getting started

The following resources are available to try MutekH easily:

- The MutekH as Unix process quick start guide is a step by step guide to run MutekH embedded in a GNU/Linux or MacOs user process.
- The <u>MutekH/SocCLib tutorial</u> is a step by step guide to write a simple MutekH application for a customizable Soclib multi-processor hardware simulator, intended for mixed software/hardware development.
- The <u>MutekH quick start guide for SoCLib</u> is a step by step quide to run MutekH over a complex SoCLib hardware simulator capable of processor heterogeneity, intended for kernel software developers.
- The <u>?SoCLib livecd</u> provides some sample platforms and applications based on older MutekH revisions.

More advanced topics are available:

• <u>Using MutekH on a AT91SAM7</u> Arm micro-controller based platform.

Detailed features

Several modules are available:

- Native modules
 - ♦ Standard C library (libc)
 - ♦ Native Posix threads Support (libpthread)
 - ♦ TPC/IP stack networking library (libnetwork)
 - ◆ File system support library (libvfs) along with file system drivers (FAT 16/32, ISO9660, RamFS, NFS)

♦ ELF binary file format (libelf)

Detailed features 1

- ◆ <u>?MutekS</u> (libsrl), static OS for <u>?DSX</u>
- ♦ <u>Device drivers for various peripherals</u>
- The following libraries have been ported:
 - ♦ <u>?Lua</u> scripting library (liblua)
 - ♦ <u>?Fdlibm</u> standard math library
 - ♦ <u>?LibTermUI</u> terminal driver and getline library
- The following modules are planed:
 - ♦ Unix kernel implementation library (libunix)

Some successfully ported applications:

- H264 video decoder (multiprocessor)
- MJPEG and Theora multiprocessor video decoder
- ?Doom video game with network & multiplayer support
- Various application using the ?Lua script engine

Documentation

Quickstart and tutorial documents:

- See Getting started section above for start guides.
- Porting your application
- <u>Using MutekH on a AT91SAM7</u>
- Using the lua microshell example

Developers documentation:

- MutekH API reference manual
- Writing <u>header documentation</u> for the API reference manual.
- Using the <u>BuildSystem</u>
- Adding a driver, or adding a new driver class
- using <u>Flattened device trees</u> to describe hardware.
- Usage of IntegerTypes in MutekH

Getting the source

MutekH is being actively developed, no tarball releases are available yet.

Latest source code can be downloaded from the svn source tree:

svn co https://www.mutekh.org/svn/trunk/mutekh/

Contact

• A mailing list is available for questions, announcements... You may freely <u>?subscribe here</u>.

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